

# CHILDREN'S TOUCH SCREEN TABLE

◎ SCHOOL, RECREATIONAL CENTER, EDUCATIONAL WORKSHOPS



FOR TEACHING ACTIVITY WITH PRESCHOOL AGE GROUPS

 SmartMedia

**NOTHING MORE STIMULATING FOR THE INTUITION OF NEW GENERATIONS ORIENTED TO THE DIGITAL ERA: DRAW, COLOR, TEST, ERASE, STIMULATE THE IMAGINATION WITH EDUCATIONAL APPS**



**20,47" in  
(52 cm)  
high**

*\* Product images are purely indicative and are subject to change at any time without notice.*

## EDUTAINMENT: THE ART OF LEARNING BY PLAYING THE PLAYFUL WAY TO OPTIMIZE LEARNING



## KINDERGARTEN & THE 5 FIELDS OF EXPERIENCE

*Among you and others. The body and movement. Speeches and words, images, sounds, colors, exploring new digital technologies and new media.*

The interactive table supports children in Kindergarten activities, Exploring objects and materials, Drawing, Coloring, Listening to stories and music, performing dances and movements at the end.

Read images and sequences, collaborate with peers, play in a foreign language, develop eye-hand coordination.

Counting, grouping and ordering objects and materials according to different criteria.

All this thanks to numerous Educational Apps on the market, often in the form of a game.

## ONLINE EDUCATIONAL APPS

Intuitive, available and easily downloadable from the online App Stores directly from the table, thanks to the Wifi connection present, there are some for each didactic objective and can be classified into three macro areas:

- **App for the development and / or consolidation of basic skills** (exercises in perception, attention, recognition of shapes, colors and dimensions, spatial and temporal orientation, memory, reasoning)
- **Apps that allow you to invent, develop creativity** (graphics, music, writing, logic)
- **App preparatory to activities and contents of the first years of primary school**, such as reading-writing, calculation, elements of science and technology, and foreign language.

Model	SMT-K32	SMT-K43
Display	LCD with LED backlight	
Protective Glass	Antiglare	
Diagonal	32"	43"
Total size (L x W x H)	37.8 x 25.9 x 20.47 in	48 x 31.8 x 20.47 in
Display size	27.39 x 15.36 in	37 x 20.99 in
Surface material	Beech wood surface with 1.96 in thickness, painted with transparent water-repellent varnish, 3.94 in edge for each side	
Operating system & configuration	Android 10, 4 GB RAM, 32 GB ROM (expandable)	
Android connectivity	WiFi, LAN, Bluetooth	
Resolution	4K (3840 x 2160)	4K (3840 x 2160)
Contrast	4000:1	
Brightness	450 nits	
Technology	Capacitive - PCAP	
Touch Points	10	
Response time	5 ms	
Touch resolution	4980 x 4980	
Integrated speakers	2 x 5W	
USB touch output	1	1
USB input	1 x USB 3.0	1 x USB 2.0
HDMI input	1	1
LAN input	1	1
Headphone output	1	1
Card reader	SD card	SD card
Optional built-in Windows PC, customizable (*)	Basic configuration available: Intel Core i5 processor with 4 GB RAM, 128 GB SSD, WiFi, LAN, 2x USB 3.0, 2 x USB 2.0, HDMI out, VGA out, headphone out, microphone in, Windows 10 Pro	
Other configuration options	SMT-AC, legs in brushed steel	
Included Software	SmartMedia IWB, SmartTouch (compatibili Windows)	
Included accessories	Power cable, HDMI cable, USB touch cable	
Weight	70.5 lb approx.	88.1 lb approx.

\* Optional built-in PC replaces Android

## TABLE FEATURES

**10-touch Capacitive Interactive Table** with Android Player, iron legs and an extra 3.95 in. of solid and warm beech wood frame for additional support surface.

A union between technology and wood that links digital and traditional activities and furnishes diversified educational settings in a modern and design style.

**Height reduced to 52 in** : designed to be used safely in kindergartens and playrooms, for pre-school children.

**Water-resistant:** The accidental spill of liquids will not cause any problems to the functioning of the table, so digital activities can be combined with physical activities of manipulation and creativity

## SOFTWARE AND APPs INCLUDED

**SmartMedia IWB** for creating lessons with over 10,000 teaching resources.

**SmartMedia SmartTouch** for creating and managing multimedia presentations of any kind.

Both software are Windows compatible

**Store to download and install additional Educational and Entertainment Apps.**



Google Play

